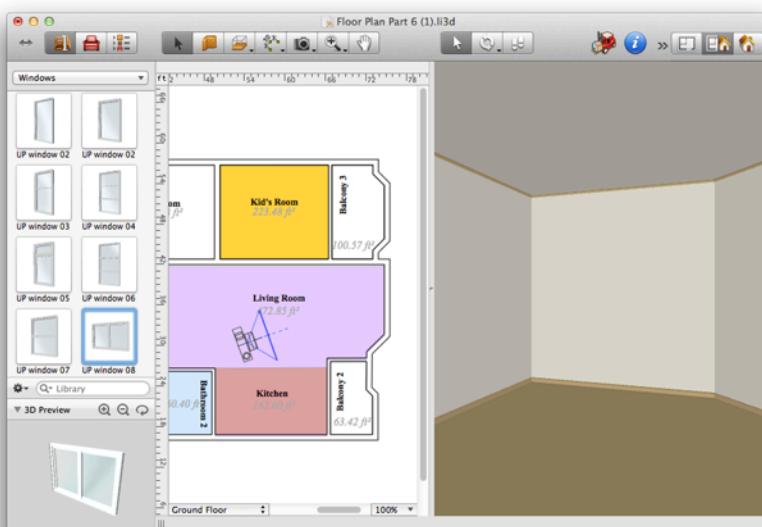




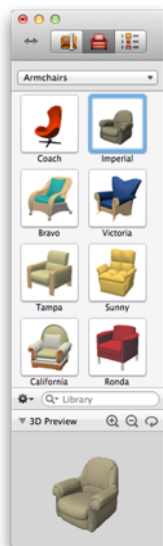
## Working with Objects

This tutorial shows you all of the basics of adding and working with 3D objects in BeLight Software's Live Interior 3D. This PDF is meant to serve as a companion to the [video tutorial](#) of the same name.

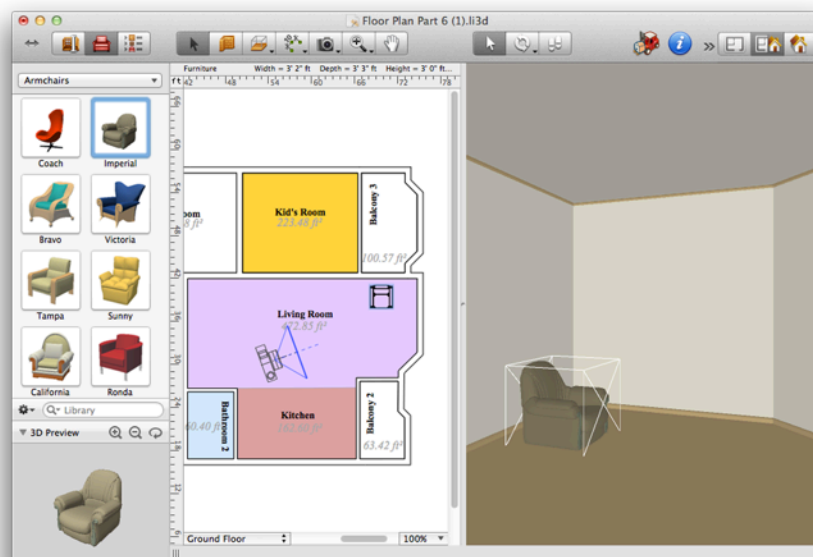
- 1. Switch to the Split View (00:08).** To get an idea of how adding and editing objects works in both 2D and 3D, switch to the *Split View*.



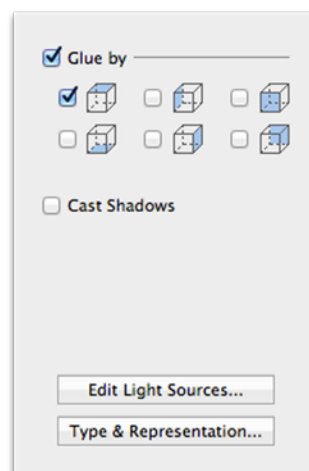
- 2. Find your object in the Object Library (00:15).** To the left of the canvas, there is the *Object Library* that contains 3D objects broken up into categories. You can also opt to type in a keyword in the search field below.



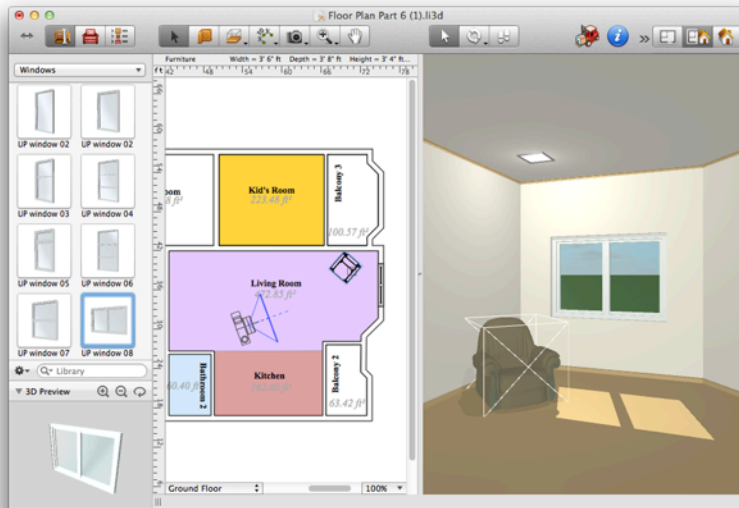
- 3. Add the object to your project (00:22).** Once you locate the object you need, click on it with the mouse and drag and drop it to either the 2D or 3D view.



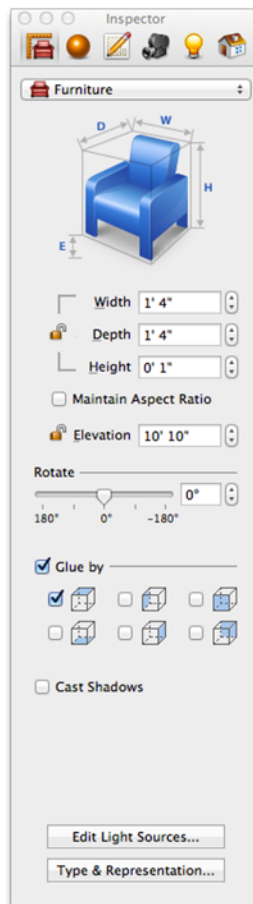
- 4. Understanding glue options (00:34).** Note that objects with so called *glue options* may automatically be placed on the ceiling or walls (such as the light fixture in this tutorial).



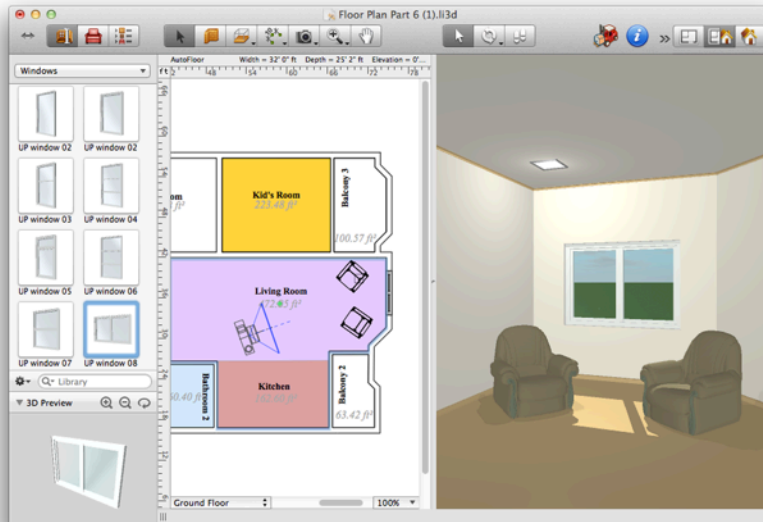
- 5. Add doors and windows (00:45).** When dragging and dropping doors to the 3D view, they are automatically placed into walls. You can then drag them in either 2D or 3D to place them where you want.



- 6. Adjust object properties (01:00).** The parameters for objects can be changed in the *Objects Properties* tab of the *Inspector*. Here you can change the size, elevation, angle, glue options, and more.



- 7. Copy and paste objects (01:10).** In Live Interior 3D, objects are copied and pasted just as in any program. Just select the object, select **Copy** in the context menu (**CMD-C**), and select **Paste** (**CMD-V**). Objects pasted in 2D are placed over the current cursor position.



- 8. Group objects together (01:26).** If you want to edit multiple objects as one and have them keep the same distance relative to each other, you need to group them. To do that, just select them, right click, and choose **Group**.



- 9. Enjoy working in Live Interior 3D!** Having learned about adding and editing objects in Live Interior 3D, start creating your dream house today!